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Projectile motion can be modeled by a quadratic function. Projectile motion involves objects that are dropped, thrown straight up, or thrown straight down. Factors that influence the height of these objects include the height from which the objects are dropped or thrown, whether upward/downward velocity is involved, and of course, the pull of gravity downward on the object.

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Quadratic Problems - Projectile Motion (with videos ...

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In a Projectile Motion, there are two simultaneous independent rectilinear motions: Along the x-axis: uniform velocity, responsible for the horizontal (forward) motion of the particle. Along y-axis: uniform acceleration, responsible for the vertical (downwards) motion of the particle.

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